

Game and website rules

EN: /rules en and /rules en 2. PL: /rules and /rules 2. Every group. Updated: 3 October 2026.

- 1.** Respect others. No insults, harassment, threats or spam.
- 2.** Do not damage other players' builds or steal. Ask for permission.
- 3.** PvP, traps and pranks require everyone's consent.
- 4.** No cheats, x-ray, duplication or exploiting bugs.
- 5.** Use your own nickname. Do not share passwords or personal information.
- 6.** Avoid lag machines. Keep redstone contraptions and mob numbers small.
- 7.** Use WorldEdit only on your own or agreed land, with small edits.
- 8.** Regions are not created automatically. Protect your base with /rg claim.
- 9.** Do not bypass protection. Add region members carefully.
- 10.** Report problems to a moderator. Do not retaliate.
- 11.** Penalties depend on the situation: warning, kick, mute or temporary ban. Moderators can mute for up to 1 hour and ban for up to 24 hours. Appeal to an administrator.
- 12.** Administrators resolve disputes. Misusing permissions also breaks the rules.
- 13.** New accounts require administrator approval and a whitelist entry. Do not impersonate others.
- 14.** Website content follows the same respect and privacy rules. Do not publish personal information, other people's photos or passwords.
- 15.** Registration alone grants neither access nor ranks. Administrators decide admission and rank requests.